

RAGESUS TECHNICAL RIDER 9/2023

Artrageous is a live band that includes large-scale painting, dancing, and comedy. Your facility and soft goods are protected from paint. Our standard show is 90 minutes plus intermission.

Presenter Contact, Artreach:Lauri Francislauri@ent123.com / 505-459-1500Office Manager:Olivia Kirkleyolivia@ent123.com / 505-363-3983Stage Technician:Sophia Mitchellsophia@ent123.com / 505-235-3745

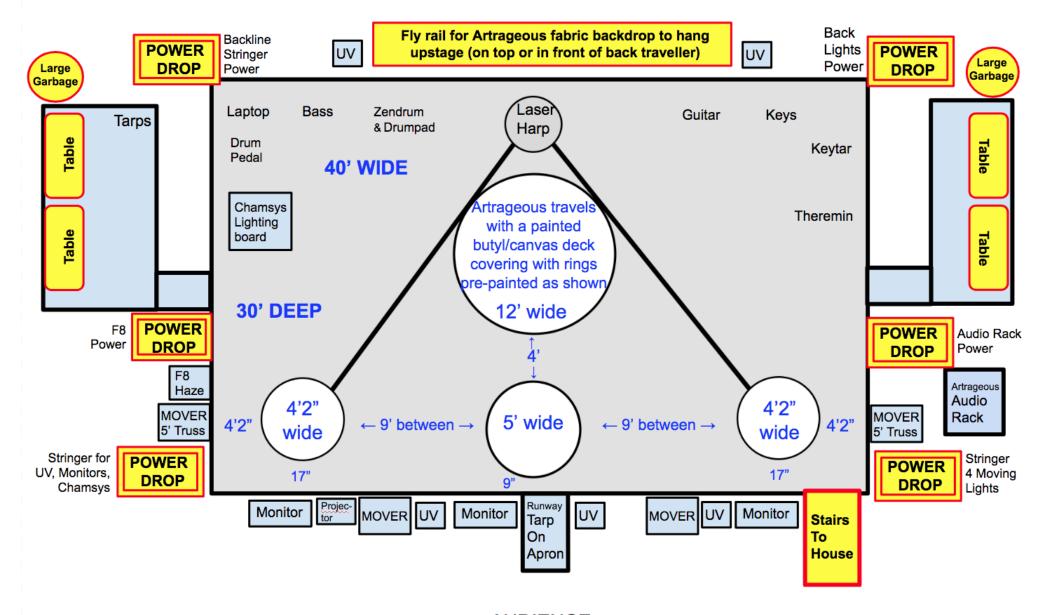
WE PROVIDE	YOU PROVIDE	
FREE Artreach student show (for interested theaters)	6 Rooms for 2 Nights 2 March Day of Professional (for 10)	
 Custom-designed butyl/canvas coverings for stage floor and soft-goods 	 2 Meals Day of Performance (for 10) 2 Dressing Rooms with costume racks Set Up & Show: FOH Audio Engineer & FOH Sound system FOH Lighting Tech & FOH Light system Curtain / Fly Bar Operator 2 Load In Crew (if available) 	
 ALL backline, mics, stage monitors, monitor board and splitter 		
ALL paint related materials and supplies		
 Speciality ground-supported lighting from stage (to seamlessly work with your venue lighting). 	 1 Upstage Fly Rail (if available) 1 Com to stage: Wireless or Wired (if available) 6 separate stage circuits (if available) with power drops 	
Media Kit	• E microphono stands	
For detailed equipment list see attachment	 5 microphone stands 4 banquet tables 6' 2 large garbage cans 	



Stage Diagram 'A'

*All items in Yellow provided by house prior to set up in these locations

*All items in Blue provided by Artrageous & run from stage



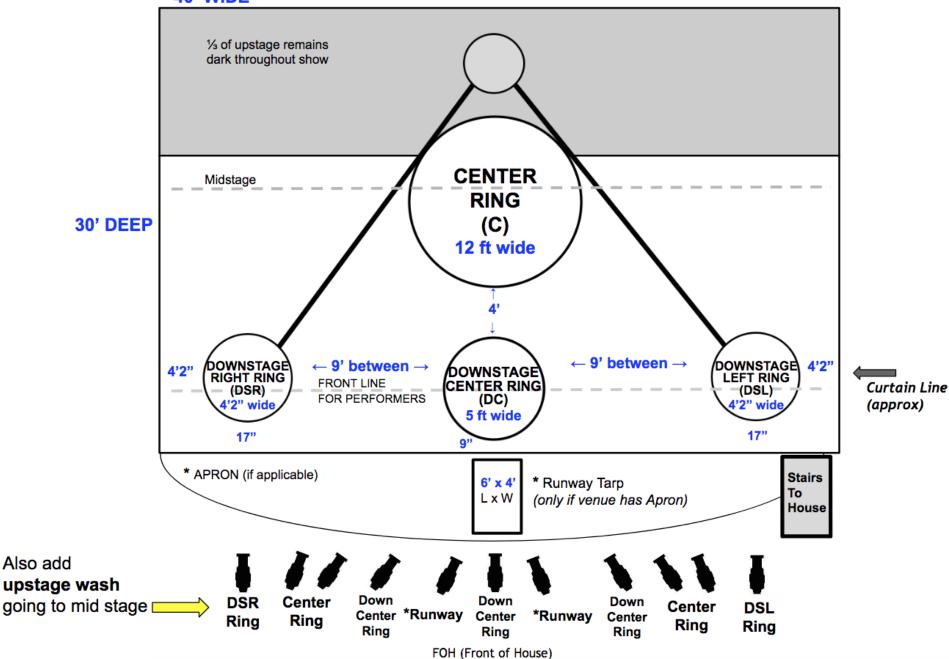


LIGHTING FOCUS (A)

Artrageous travels with a 40'x30' custom deck with 4 performance rings as shown. We ask that FOH lighting be roughly focused on these rings prior to our arrival based on this diagram.

All focusing of venue lighting is done to the Front Lights. We do not require electrics to be focused.

40' WIDE





LIGHTING

- Artrageous does not use followspots, nor do we add any lighting to your rigging or fly rails.
- Artrageous relies on the venue lighting system and LD in conjunction with their stage-based lights.
- Artrageous will set up their specialty lighting, walk through the show with your LD during setup, and run their board during the show.
- We provide a focus sheet and lighting show flow in advance and on site.
- Our Show Caller will also communicate with your LD using 1 Com (stage right) during the show.
- We ask for FOH lights (only) to be focused (no electrics required over the stage)
- We ask for white light (only) to be provided (no colors)
- We ask for lights to be focused and ready to trim PRIOR to load in (IF possible)
- Artrageous travels with ground-supported specialty lights: Wildfire LED Blacklight System, Astera Pixel Tubes, Eliminator Stryker LED Movers, which are all run by our ChamSys MagicQ MQ-80 board from stage

AUDIO

- Artrageous sets up and runs all of their own audio gear for the stage (monitors and in-ear monitors)
- Artrageous relies on the FOH sound system and Audio Engineer to run the House sound (only).
- Artrageous has an audio technician who runs all monitors during soundcheck and the show.
- We provide an audio show flow & input list for your Audio Engineer
- We use 17 Channels in our standard show
- We travel with a rolling rack with a monitor board, wireless mics, IEMs and a 32 channel splitter
- Splitter has 15' fan-out with all 32 channels, which we plug into the FOH patch bay or snake box
- We request our Audio Rack to be stage left (whenever possible).
- We run 3 monitor wedges downstage, a snake upstage for backline, & provide all backline gear and cabling.



STANDARD SHOW DAY TIMELINE:

All timing agreed upon by the Presenter & Artist. If a student Artreach program is added, timing is subject to change.

LOAD IN

0-30 min: Load in & deck floor covering set (which has lighting focus rings on it)

We set up our own equipment on stage

45 min: Upstage fly bar lowered to hang backdrop

75 min: Audio line check

90 min: Soundcheck

Stage tech works with venue LD to finalize lighting and review show flow

120 min: Rehearsal with full audio and lighting

160 min: Complete

PRE-SHOW

45 min before show: Line check

30 min before show: Doors open. Troupe greets audience in house with our pre-show music playing

SHOW

45 min: Act 1

15 min: Intermission

45 min: Act 2

15 min: Live Gallery

POST-SHOW

70 min: Strike and Load Out

LOGISTICS: Artrageous travels with a 35' Bus and a 20' Box Truck. (Shore power not required)



CATERING (for 10): Please contact Lauri regarding catering - <u>lauri@ent123.com</u> 505-459-1500

Quick note: we greatly appreciate your support in this area and we focus on healthy foods to keep our energy high. We attempt to be as easy as possible to work with!

Dressing Room Requests:

2 Cases Of Bottled Water

1 Coffee Station (For 10)

1 Tea Station (For 10)

Lunch Meal Requests: for 10

Salads, Fresh Vegetables, Fresh Fruit

Sandwiches/ Soup/ Sandwich Fixings

Dinner Meal Requests: for 10

Vegetables, Fresh Fruit

Salad And Dressings

One Of The Following: Fish, Chicken, Beef

Cooked Salad Options Such As ~ Pasta, Potato Salad, Mashed Potatoes, Beans, Hummus, Tofu, Etc.

Breakfast Meal Requests: for 10 (IF AGREED UPON)

Fruit, Rice Cakes, Almond Butter, Avocado, Healthy Granola Bars, Granola/Cereal, Sugar Free Oatmeal Packs, Almond Milk, Smoked Salmon



CURRENT TECH GEAR		
<u>Audio:</u>	<u>Lighting:</u>	<u>Instruments:</u>
 Audio Rack X32 Behringer Board 32 channel Splitter Shure & Sennheiser Antenna distribution system & paddles 	 ChamSys MagicQ MQ-80 Lighting board 5 Wildfire LED UV light 	 Zen Drum Roland Drum Pad AdrenaLinn - Roger Linn Drum Pedal
 Wireless Mics Shure Handheld Shure Headset Sennheiser Headset 	 8 Astera Pixel Tubes 2 Eliminator Stryker Washes 2 Eliminator Stryker Beams with Gobos 	 Steinberger Bass Electric Guitar 2nd Electric Guitar Yamaha Keyboard Roland Ax-Edge Keytar
 Backline (see instruments) 3 QSC Monitor Wedges 10 Shure IEM & headphones Cabling for all audio systems Laptop for audio tracks 	 FROGGY'S FOG - FOBBLES F8 PRO *Our show does utilize haze DMX Cabling for all systems 	Moog ThereminKroma Laser Harp